# Pseudorandom Self-Reductions for NP-Complete Problems

# <sup>2</sup> **Problems**

- $_{3}$  Reyad Abed Elrazik  $\square$
- 4 Taub Faculty of Computer Science, Technion, Israel
- 5 Robert Robere  $\square$
- 6 School of Computer Science, McGill University, Canada
- 7 Assaf Schuster  $\square$
- 8 Taub Faculty of Computer Science, Technion, Israel

🤋 Gal Yehuda 🖂

10 Taub Faculty of Computer Science, Technion, Israel

# Abstract

A language L is random-self-reducible if deciding membership in L can be reduced (in polynomial 12 time) to deciding membership in L for uniformly random instances. It is known that several "number 13 theoretic" languages (such as computing the permanent of a matrix) admit random self-reductions. 14 Feigenbaum and Fortnow showed that NP-complete languages are not non-adaptively random-self-15 reducible unless the polynomial-time hierarchy collapses, giving suggestive evidence that NP may 16 not admit random self-reductions. Hirahara and Santhanam introduced a weakening of random 17 self-reductions that they called *pseudorandom* self-reductions, in which a language L is reduced to 18 a distribution that is computationally indistinguishable from the uniform distribution. They then 19 showed that the Minimum Circuit Size Problem (MCSP) admits a non-adaptive pseudorandom 20 self-reduction, and suggested that this gave further evidence that distinguished MCSP from standard 21 NP-Complete problems. 22 We show that, in fact, the Clique problem admits a non-adaptive pseudorandom self-reduction, 23

assuming the planted clique conjecture. More generally we show the following. Call a property of graphs  $\pi$  hereditary if  $G \in \pi$  implies  $H \in \pi$  for every induced subgraph of G. We show that for any infinite hereditary property  $\pi$ , the problem of finding a maximum induced subgraph  $H \in \pi$  of a given graph G admits a non-adaptive pseudorandom self-reduction.

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# 1 Introduction

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A language L is randomly-self-reducible if L admits a "worst-case" to "average-case" reduction 34 on the uniform distribution — that is, if we can reduce solving the problem on any worst-35 case instance to solving the problem on uniformly-random instances in polynomial time. 36 For example, it was famously shown by Lipton [29] that the problem of computing the 37 permanent of a matrix admits a random-self-reduction. Many other central examples of 38 random-self-reducibility come from cryptography — such as the discrete logarithm and the 39 quadratic non-residuosity problems [1] — where it is typically exploited to strengthen several 40 cryptographic assumptions from average-case hardness to worst-case hardness without loss 41 of generality. 42 43

A central open question in complexity theory is whether or not any NP-Complete set admits a random self-reduction [6, 14, 18]. This is closely related to the problem of whether or

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not the hardness of *distributional* languages in NP can be based on typical NP-Completeness 45 assumptions (and, in particular, if "natural" NP-Complete problems are still hard over 46 natural input distributions) [2]. Feigenbaum and Fortnow [13] famously showed that if an 47 NP-Complete language is *non-adaptively* random-self-reducible (meaning that the queries to 48 the random distribution must not be allowed to adaptively depend on earlier queries), then 49 the polynomial hierarchy collapses to the third level. Feigenbaum and Fortnow's result was 50 improved by Bogdanov and Trevisan [8] to show that if an NP-Complete set is non-adaptively 51 self reducible to *any* polynomial-time sampleable distribution, then the polynomial hierarchy 52 similarly collapses to the third level. Bogdanov and Trevisan's result shows that if we can base 53 the distributional hardness of an NP-language on standard worst-case NP-Completeness, then 54 the reduction witnessing this theorem must be adaptive. Along these lines, it is important to 55 mention recent work by Hirahara, which showed that showing that average-case hardness of 56 NP can at least be based on exponential hardness of NP [20]. 57

In a recent paper, Hirahara and Santhanam [21] introduced a generalization of random self-58 reducibility that they called *pseudorandom self-reducibility*; now, the algorithm that performs 59 the reduction is allowed to reduce to a distribution that is *computationally indistinguishable* 60 from the uniform distribution. Under standard cryptographic assumptions they showed that 61 the Minimum Circuit Size Problem (MCSP) admits a pseudorandom self-reduction (and, 62 furthermore, their reduction is easily seen to be non-adaptive). There is much other evidence 63 indicating that any reduction that would prove MCSP is NP-Complete must be surprisingly 64 different from "standard" reductions [4, 32, 22, 3], and so, comparing this with the prior 65 results about random self-reducibility for NP, Hirahara and Santhanam suggested that their 66 pseudorandom self-reduction for MCSP further distinguished it from other NP-Complete 67 68 problems.

# <sup>69</sup> 1.1 Our Results

<sup>70</sup> In this work we show that, somewhat surprisingly, the classic NP-Complete Clique problem <sup>71</sup> does admit a non-adaptive pseudorandom self-reduction under a non-uniform variant of <sup>72</sup> planted clique conjecture. Let G(n, p) denote the usual Erdős-Rényi random graph, and let <sup>73</sup> G(n, p, k) denote the distribution obtained by first sampling  $G \sim G(n, p)$  and then choosing <sup>74</sup> a random set of k vertices and planting a clique on those vertices.

<sup>75</sup> ► Conjecture 1 (Non-Uniform Planted Clique Conjecture). There is some  $0 < \varepsilon_0 < 1/2$  such <sup>76</sup> that, letting  $k = n^{\varepsilon_0}$ , for every sequence of polynomial-size circuits  $\{C_n\}$ 

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$$\left| \Pr_{G \sim G(n, 1/2)} [C_n(G) = 1] - \Pr_{H \sim G(n, 1/2, k)} [C_n(H) = 1] \right| \le \frac{1}{n}.$$

Our main result is the following (as the formal definition of a pseudorandom self-reduction is somewhat technical we refer the reader to Section 2):

▶ Theorem 2. The Clique problem admits a non-adaptive pseudorandom self-reduction,
 assuming the Non-Uniform Planted Clique Conjecture.

In fact, using our techniques, we can prove something a bit stronger. A graph property  $\pi$  is a set of graphs closed under isomorphism. A graph property  $\pi$  is hereditary if  $G \in \pi$ implies  $H \in \pi$  for each induced subgraph H of G, and it is non-trivial if both  $\pi$  and its complement are infinite. Consider the following decision problem:

**Definition 3.** Let  $\pi$  be an infinite, hereditary graph property. The  $\pi$ -induced subgraph problem, denoted  $\pi$ -SUB, is defined as follows. As input, we receive an undirected graph G,

as well as a positive integer k. The goal is to decide if G contains an induced subgraph H such that  $H \in \pi$  and H has at least k vertices.

First, it is easy to see that the  $\pi$ -SUB is more general than the Clique problem, since the Clique problem is simply the case where  $\pi$  is the set of all complete graphs. The  $\pi$ -induced subgraph problem has been considered in several previous works [28, 11, 9, 30], where it was shown that it is NP-Complete and hard to approximate within a factor  $n^{1-\varepsilon}$  for every infinite hereditary  $\pi$ . We show the following:

**Theorem 4.** For every non-trivial, hereditary  $\pi$ , the  $\pi$ -SUB problem admits a pseudorandom self-reduction, assuming the Non-uniform Planted Clique Conjecture.

To the best of our knowledge, this is the first worst-case to average-case reduction for any NP-Complete problem to a distribution that is "near" uniform, in any reasonable sense. However, as we will see next in our technical overview, our reduction relies crucially on some very special properties of the Clique problem (properties that are shared by the  $\pi$ -SUB problem), and because of this it appears to be difficult to extend it to other NP-Complete problems.

# **103 1.2 Technical Overview**

We now sketch our reduction, specialized to the Clique problem. Our reduction relies crucially
 on the following special properties of the Clique problem that seem to distinguish it among
 NP-Complete problems:

<sup>107</sup> Very Hard to Approximate. Approximating the size of the largest clique in a graph is <sup>108</sup> NP-Hard even within a multiplicative  $n^{1-\varepsilon}$  factor for all  $\varepsilon > 0$ .

<sup>109</sup> Small Value on Random Instances. When  $G \sim G(n, 1/2)$ , then the size of the largest clique in G is  $2 \log n$  (up to lower-order terms) with high probability (see e.g. [31]).

It seems that nearly all standard NP-Complete problems break one of these two require-111 ments. For instance, the *Colouring* problem is hard to approximate, but, random graphs 112 require a large number of colours to properly colour. On the other hand, random instances 113 of the MAX-k-SAT problem have been very well-studied and it is easy to find random 114 instances (below the "SAT threshold") which are easy to satisfy; but, it is well known that 115 the MAX-k-SAT problem is easy to approximate by simply choosing a random assignment. 116 On to discussing our reduction for Clique. By standard hardness-of-approximation results, 117 we can assume that the Gap-Clique promise problem — where we must distinguish between 118 graphs containing cliques of size  $n^{1-\varepsilon}k$  or graphs in which every clique has size at most k 119 is hard. Our reduction then proceeds as follows: we choose a random subset  $U \subseteq V$  of 120 vertices of G (say, of size  $n^{\epsilon_0}$  for some appropriate constant  $\epsilon_0$ ) and randomize all edges with 121 at most one endpoint inside of U. If G originally contained a large clique (of size  $\gg n^{1-\varepsilon}k$ ), 122 then a large portion of that clique will intersect U with high probability, and by using the 123 fact that random graphs have very small cliques, it follows that solving the clique problem on 124 the resulting graph will yield a good approximation to the size of the clique on the original 125 graph G. Note here we have crucially used both properties (1) and (2) listed above. 126

The novel part of the reduction is proving that it is pseudorandom modulo the Planted Clique Conjecture. To do this we use the following "XOR-trick" (a form of this trick also played a role in the pseudorandom self-reduction for MCSP by Hirahara and Santhanam [21]). Suppose that the reduction was not pseudorandom, so that we obtain a sequence of graphs  $\{G_n\}$  and a family of boolean circuits  $C_n$  such that  $C_n$  can distinguish between the

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above "planted" distribution (obtained by taking  $G_n$  and randomizing all edges outside a 132 random subset of vertices) and uniformly random graphs  $G \sim G(n, 1/2)$ . Using this family 133 of circuits  $C_n$  we will construct a new family of circuits  $C'_n$  that can detect the existence of 134 planted cliques in random graphs, violating the Planted Clique Conjecture. The new family 135  $C'_n$  is defined as follows: given a graph H as input,  $C'_n$  takes the XOR of the edge-set of the 136 complement graph  $\overline{H}$  with the edge-set of  $G_n$ . If H was a uniformly random graph, then the 137 result will be a uniformly random graph. If, however, H had a planted clique, then  $\overline{H}$  will 138 have a planted independent set. Thus, taking the XOR of  $\overline{H}$  with  $G_n$  will result in a random 139 graph with uniformly random edges except for a random subset of  $G_n$ . We can therefore 140 apply the family of circuits  $C_n$  that differentiates between the "planted" distribution and 141 uniformly random graphs and differentiate between planted cliques and random graphs. 142

Now that we have discussed our reduction, note that a worst-case to average-case reduction 143 for any problem implies that an efficient algorithm solving the average-case problem also 144 implies an efficient algorithm that solves the worst-case problem. Of course, approximating 145 the value of the largest clique on a G(n, 1/2) graph is actually *easy*: as we have discussed 146 above, the size of the largest clique is  $(2 - o(1)) \log n$  with high probability, and a simple 147 greedy algorithm will find a clique of size roughly  $\log n$  with high probability [26]. However, 148 in our case, if the Planted Clique conjecture is true then this good approximation algorithm 149 does not imply a good approximation algorithm for the Max-Clique problem as, intuitively, 150 the pseudorandomness "fools" the polynomial-time algorithm into thinking that there is a 151 clique of size  $\approx 2 \log n$ , when in fact the graph actually contains a much larger clique. On 152 the other hand, if the Planted Clique conjecture is false, then a polynomial-time algorithm 153 could perhaps distinguish the output graphs of the reduction from G(n, 1/2), but, in order 154 to solve Clique it must find a very large clique inside the randomly planted portion, which 155 still could be a very hard problem. 156

# 157 1.3 Related Work

The *planted clique problem* is a well-studied problem in both complexity theory and algorithms 158 that was introduced independently by Jerrum [24] and Kučera [27]; although, the hardness 159 of finding cliques in random graphs was initially observed by Karp, who observed that there 160 is no known polynomial-time algorithm finding cliques of size  $\approx 2 \log n$  in random graphs 161 [26], even though they exist with probability 1 - o(1). It is well-known that the planted 162 clique problem can be solved by a quasipolynomial-time algorithm that simply enumerates 163 all potential cliques of size  $O(\log n)$ . As for polynomial-time algorithms, a classic result due 164 to Alon, Krivelevich and Sudakov [5] finds planted cliques of size  $\Omega(n^{1/2})$  using semidefinite 165 programming. The planted clique problem has also been used in prior works as a hardness 166 assumption in complexity theory and cryptography (see, e.g. [25, 17]), and it is known 167 to be hard to solve in both the Lovász-Shrijver and Sum-of-Squares convex programming 168 hierarchies [12, 7]. 169

There has been much work regarding the study of average-case self-reducibility of NP 170 problems. Thanks to the *negative* results by Feigenbaum and Fortnow [13] and Bogdanov 171 and Trevisan [8], the power of non-adaptive random reductions inside of NP is now fairly 172 well understood: it is known that any such problem must lie in NP/poly  $\cap$  coNP/poly [8]. 173 There have also been some *positive* results. Feigenbaum, Fortnow, Lund and Spielman 174 showed that under plausible assumptions, there is a function in  $NP \setminus P$  which is adaptively 175 random-self-reducible but not nonadaptively random-self-reducible [14]. Hemaspaandra, 176 Naik, Ogihara and Selman showed that if NP  $\not\subseteq$  BPE then there is a set in NP \ BPP 177 which is adaptively random-self-reducible, but neither nonadaptively random-self reducible 178

<sup>179</sup> nor self-reducible [18]. Hirahara recently gave a worst-case to average-case reduction from the Minimum Time-Bounded Kolmogorov Complexity problem (MinKT) (which is widely believed to lie *outside* of NP) to a distributional problem inside of NP [19]. Another recent result of Hirahara shows that average-case hardness of problems in NP *can* be based on sufficiently strong exponential hardness of the closely related class UP [20]. We refer to Bogdanov and Trevisan [8] for an excellent (if somewhat dated) survey of the average-case complexity of NP, and to Hirahara [20] for a modern discussion of frontier open questions.

Worst case to average case reductions for problems in P were studied in [15]. They showed a subclass of problems in P which admit a random self reductions, such as counting the number of fixed-size cliques in a graph.

# <sup>189</sup> **2** Preliminaries

If D is a probability distribution, we denote by  $x \sim D$  an element sampled according to D. A promise problem is a pair  $\Pi = (\Pi_{\text{YES}}, \Pi_{\text{NO}})$ , where  $\Pi_{\text{YES}}, \Pi_{\text{NO}} \subseteq \{0, 1\}^*$  and  $\Pi_{\text{YES}} \cap \Pi_{\text{NO}} = \emptyset$ . A language  $L \subseteq \{0, 1\}^*$  is consistent with the promise problem  $\Pi = (\Pi_{\text{YES}}, \Pi_{\text{NO}})$  if  $\Pi_{\text{YES}} \subseteq L$ and  $\Pi_{\text{NO}} \subseteq \overline{L}$ .

In this paper, graphs are simple and undirected. Denote by  $\mathcal{G}(n)$  the set of all graphs over *n* vertices. We assume that a graph *G* with *n* vertices is encoded using a binary string of length  $\binom{n}{2}$ . We denote by  $\omega(G)$  the largest clique in *G*.

We borrow some definitions from [21].

▶ Definition 5. (Indistinguishability). Let C be a (uniform or non-uniform) complexity class, and  $\{D_n\}_{n\in\mathbb{N}}, \{D'_n\}_{n\in\mathbb{N}}$  two sequences of distributions such that for all n,  $D_n$  and  $D'_n$  are supported on  $\{0,1\}^n$ . We say that  $\{D_n\}$  and  $\{D'_n\}$  are indistinguishable by C, if for all  $A \in C$ and for all sufficiently large n,

$$\Pr_{x \sim D_n}[A(x) = 1] - \Pr_{x \sim D'_n}[A(x) = 1]| \le \frac{1}{n}$$

▶ Definition 6. (Pseudorandom Self-Reducibility, [21]). Let C be a complexity class. Let  $Q = (\Pi_{YES}, \Pi_{NO})$  be a promise problem, where  $\Pi_{YES}, \Pi_{NO} \subseteq \{0,1\}^*$ , and let  $L \subseteq \{0,1\}^*$ be a language. Q is said to be pseudorandomly reducible to L with respect to C if there are constants q,  $\ell$  and polynomial time computable functions  $g : \{0,1\}^* \to \{0,1\}^*$  and  $h : \{0,1\}^* \to \{0,1\}^*$  satisfying the following conditions:

1. For every sequence  $\{(x_n, i_n)\}_{n \in \mathbb{N}}$  where  $x_n \in \{0, 1\}^n$  and  $1 \le i_n \le n^q$  for all  $n \in \mathbb{N}$ , the distributions  $\{g(i_n, x_n, U_{n^\ell})\}_{n \in \mathbb{N}}$  and  $\{U_n\}_{n \in \mathbb{N}}$  are indistinguishable by  $\mathcal{C}$ .

211 **2.** For large enough n and for every  $x \in (\prod_{YES} \cup \prod_{NO}) \cap \{0, 1\}^n$ :

$$Q(x) = h(x, r, L(g(1, x, r)), L(g(2, x, r)), \dots, L(g(n^{q}, x, r))),$$

with probability at least  $1 - 2^{-n}$  when  $r \sim U_{n^{\ell}}$ .

<sup>215</sup> The reduction is non-adaptive if the later queries to random instances cannot depend on <sup>216</sup> earlier queries to random instances.

# 217 2.0.0.1 Probabilistic bounds.

<sup>218</sup> The Chernoff-type bound we use in this paper is stated below.

▶ **Theorem 7.** (Chernoff's inequality, [10]). Let  $X = X_1 + ... + X_n$  where  $X_i$  are independent random variables taking values in  $\{0, 1\}$ . Then

<sup>221</sup> 
$$\Pr[|X - \mathbb{E}[X]| \ge \frac{1}{2}\mathbb{E}[X]] \le 2e^{-\mathbb{E}[X]/16}.$$

In addition, we will need the following result by Hoeffding (Theorem 4 in [23]). 223

**Lemma 8.** Let  $S = (s_1, \ldots, s_N)$  be a finite population of N real points,  $X_1, \ldots, X_n$  denote 224 a uniformly random sample without replacement from S and  $Y_1, \ldots, Y_n$  denote a uniformly 225 random sample with replacement from S. If  $f: \mathbb{R} \to \mathbb{R}$  is continuous and convex, then 226

227 
$$\mathbb{E}[f\Big(\sum_{i=1}^{n} X_i\Big)] \le \mathbb{E}[f\Big(\sum_{i=1}^{n} Y_i\Big)]$$

Lemma 8 implies that we can use Chernoff's inequality for the random variables  $\{X_i\}$ , even 228 though they are dependent<sup>1</sup>. 229

#### 3 Non-uniform Planted Clique 230

In this section we state our hardness assumption, which essentially says that polynomial size 231 circuits cannot distinguish between a random graph, and a random graph with a planted 232 clique of size  $n^{\epsilon_0}$ , for some  $\epsilon_0 \in (0, \frac{1}{2})$ . 233

For a graph G and a parameter  $0 < \epsilon < 1$ , we define the distribution  $P(G, \epsilon)$  by picking 234 a random subset of vertices of G of size  $n^{\epsilon}$ , keep the induced subgraph generated by this set, 235 and randomize all edges not contained inside of G. Formally, 236

**Definition 9.** (Planted Subgraph Distribution). Let G = (V, E) be a graph with n vertices, 237 and let  $\epsilon \in (0,1)$ . The distribution  $P(G,\epsilon)$  is defined to be the output distribution of the 238 following algorithm. Start with the graph G = (V, E). Then, pick uniformly at random a 239 subset  $S \subset V$  of vertices of size  $[n^{\epsilon}]$ . Output a graph G' = (V', E') where V' = V and 240

$$\Pr[\{u, v\} \in E'] = \begin{cases} \frac{1}{2} & \text{if } u \notin S \text{ or } v \notin S, \\ 1 & \text{if } \{u, v\} \in E \text{ and } u, v \in S, \\ 0 & \text{if } \{u, v\} \notin E \text{ and } u, v \in S. \end{cases}$$

Let  $\{K_n\}_{n\in\mathbb{N}}$  be the sequence of complete graphs over n vertices, and let  $G(n, \frac{1}{2})$  be the 243 uniform distribution over graphs with n vertices. Note that the distribution  $P(K_n,\varepsilon)$  is 244 exactly the same distribution as  $G(n, 1/2, n^{\varepsilon})$  (that is, choosing a random graph and planting 245 246 a random clique the same as starting with a complete graph and randomizing all edges outside of random small set). The Planted Clique Conjecture states that there is a constant 247  $\epsilon_0 \in (0, \frac{1}{2})$  such that there is no polynomial time algorithm that can distinguish between 248  $G(n, \frac{1}{2})$  and  $P(K_n, \epsilon_0)$  with high probability<sup>2</sup>. In this paper we use a slightly stronger version 249 of the Planted Clique Conjecture that requires hardness for polynomial-size circuits. 250

▶ Conjecture 10. There exists some  $\epsilon_0 \in (0, \frac{1}{2})$  such that there is no sequence of polynomial 251 size circuits  $\{C_n\}_{n\in\mathbb{N}}$  satisfying 252

$$\Pr_{G \sim G(n, \frac{1}{2})} [C_n(G) = 1] - \Pr_{G' \sim P(K_n, \epsilon_0)} [C_n(G') = 1] | \le \frac{1}{n} .$$

Taking the function  $f(x) = e^{tx}$ , we get that  $\mathbb{E}[\Pi e^{tX_i}] < \mathbb{E}[\Pi e^{tY_i}]$ , where the random variables  $\{Y_i\}$  are independent. Thus the Chernoff bound can be derived for the random variables  $\{X_i\}$  as well.

Some papers states this conjecture for all  $\epsilon \in (0, \frac{1}{2})$ , but for our purposes it is enough to assume the weaker version of the conjecture.

We observe that the non-uniform planted clique conjecture is equivalent to the following conjecture where we replace the sequence of graphs  $\{K_n\}$  with any fixed sequence of graphs  $\{G_n\}$ .

▶ Conjecture 11. There exists some  $\epsilon_0 \in (0, \frac{1}{2})$  such that for any sequence of graphs over n vertices  $\{G_n\}_{n \in \mathbb{N}}$ , there is no sequence of polynomial size circuits  $\{C_n\}_{n \in \mathbb{N}}$  satisfying

$$\lim_{260} |\Pr_{G \sim G(n, \frac{1}{2})} [C_n(G) = 1] - \Pr_{G' \sim P(G_n, \epsilon_0)} [C_n(G') = 1]| \le \frac{1}{n} .$$

 $_{262}$   $\triangleright$  Claim 12. Conjectures 10 and 11 are equivalent.

<sup>263</sup> **Proof.** Clearly, Conjecture 11 implies Conjecture 10. We show the converse direction.

Assume by way of contradiction that Conjecture 11 is false, and we show that Conjecture 10 is false. In particular, assume that there is a sequence  $\{G_n\}_{n\in\mathbb{N}}$  of graphs and a sequence  $\{C_n\}_{n\in\mathbb{N}}$  of polynomial size circuits, such that

<sup>267</sup> 
$$|\Pr_{G \sim G(n, \frac{1}{2})}[C_n(G) = 1] - \Pr_{G' \sim P(G_n, \epsilon_0)}[C_n(G') = 1]| > \frac{1}{n}.$$

Define the boolean circuit  $C'_n(G) = C_n(G \oplus G_n \oplus K_n)$ , where  $\oplus$  is the symmetric difference of edge sets of graphs. If  $G \sim P(K_n, \varepsilon_0)$  then  $G \oplus K_n \oplus G_n$  is distributed according to  $P(G_n, \varepsilon_0)$ , and if  $G \sim G(n, 1/2)$  then  $G \oplus K_n \oplus G_n$  is also distributed according to G(n, 1/2). This implies that the sequence of circuits  $\{C'_n\}_{n \in \mathbb{N}}$  can distinguish between a random graph and a random graph with a planted clique of size  $n^{\epsilon_0}$ , contradicting Conjecture 10.

# **4** Self-Reductions for Clique

Before proving the general theorem, we demonstrate our method on the language CLIQUE: we show that CLIQUE is pseudorandomly self-reducible. Thanks to the hardness of approximation results for CLIQUE [33, 16], it is enough to consider the promise problem GAP-CLIQUE<sub> $\beta$ </sub>, defined below.

**Definition 13.** For  $\beta \in (0,1)$ , define the promise problem GAP- $CLIQUE_{\beta} = (\Pi_{YES}, \Pi_{NO})$ by

 $\Pi_{YES} = \{ G : G \text{ is a graph with } n \text{ vertices and } \omega(G) \ge n^{1-\beta} \},$ 

282 and

 $\Pi_{NO} = \{ G : G \text{ is a graph with } n \text{ vertices and } \omega(G) < n^{\beta} \}.$ 

▶ Theorem 14 ([33]). For any  $\beta > 0$  the GAP-CLIQUE<sub> $\beta$ </sub> problem is NP-Hard under polynomial-time many-one reductions.

<sup>287</sup> We proceed to stating the main theorem of this section, which shows that GAP-CLIQUE<sub> $\beta$ </sub> <sup>288</sup> is pseudorandomly self-reducible. By combining this with the above NP-Hardness result <sup>299</sup> and the fact that GAP-CLIQUE<sub> $\beta$ </sub> is itself a subproblem of Clique we immediately obtain <sup>290</sup> pseudorandom self-reducibility of Clique.

<sup>291</sup> ► **Theorem 15.** If the Planted Clique Conjecture holds, then for every  $\beta \in (0, \epsilon_0)$ , where  $\epsilon_0$ <sup>292</sup> is the constant from Conjecture 11, GAP-CLIQUE<sub>β</sub> is pseudorandomly self-reducible with <sup>293</sup> respect to SIZE(poly).

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Before we prove the theorem, we will need the following lemma showing that if we take a 294 graph with a large clique and choose a random subset of vertices U and randomize every 295 edge with at most one endpoint in U, then the size of the largest clique will not be badly 296 perturbed with high probability. 297

▶ Lemma 16. Let G = (V, E) be a graph over n vertices and  $\beta \in (0, \epsilon_0)$ . Set  $\delta := \epsilon_0 - \beta$ . Let 298  $P(G, \epsilon_0)$  be the planted distribution for G defined in Definition 9. Then, for large enough n: 299 1. If  $\omega(G) \geq n^{1-\beta}$ , then 300

$$\Pr_{301} \qquad \Pr_{G' \sim P(G,\epsilon_0)} [\omega(G') \ge \frac{1}{2} n^{\delta}] \ge 1 - 2e^{-\frac{n^{\delta}}{16}} = 1 - o(1).$$

**2.** If  $\omega(G) < n^{\beta}$ , then 303

$$\Pr_{G' \sim P(G,\epsilon_0)} [\omega(G') < \frac{1}{2}n^{\delta}] \ge 1 - 2^{-\frac{1}{36}n^{2\delta}} = 1 - o(1).$$

**Proof.** We start by proving the first statement. Let G' be the graph obtained from G by 306  $P(G,\epsilon_0)$ , let  $S, |S| = n^{\epsilon_0}$  be the set of vertices in G' preserved by  $P(G,\epsilon_0)$ , and let T, 307  $|T| \ge n^{1-\beta}$  be the set of the maximal clique vertices in G. We have, 308

<sup>309</sup><sub>310</sub> 
$$\Pr[\omega(G') \ge \frac{1}{2}n^{\delta}] \ge \Pr[|T \cap S| \ge \frac{1}{2}n^{\delta}].$$

For a vertex  $v \in T$ , define an indicator random variable  $X_v$ , such that  $X_v = 1$  if and only 311 if  $v \in S$ . Note that  $\Pr[X_v = 1] = n^{\epsilon_0 - 1}$ . We have, 312

$$\mathbb{E}[|T \cap S|] = \sum_{v \in T} \mathbb{E}X_v \ge \frac{n^{1-\beta}}{n^{1-\epsilon_0}} = n^{\delta}.$$

By Lemma 8 we can use the Chernoff bound for the random variables  $X_{v}$ , even though they 315 are dependent. Thus, for n large enough, 316

$$\Pr[||T \cap S| < \frac{1}{2}n^{\delta}] \le \Pr[||T \cap S| - \mathbb{E}|T \cap S|| \ge \frac{1}{2}\mathbb{E}|T \cap S|]$$

$$\le 2e^{-\mathbb{E}|T \cap S|/16} \le 2e^{-\frac{n^{\delta}}{16}}.$$

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We move to the second part of the Lemma. Intuitively, with high probability, the largest 320 clique in G' is of size at most  $\omega(G) + 2\log n$ : on the set S of preserved vertices the largest 321 clique is of size at most  $\omega(G)$ , and with high probability the largest clique outside S is 322 roughly of size  $2\log n$ . Thus, the probability that  $\omega(G') \geq \frac{1}{2}n^{\delta}$  is tiny. We formalize this 323 intuition. Denote by  $G' \setminus S$  the induced subgraph obtained by removing the vertices in S 324 from G'. For large enough n, 325

$$\Pr[\omega(G') \ge \frac{1}{2}n^{\delta}] \le \Pr[\omega(G' \setminus S) \ge \frac{1}{2}n^{\delta} - n^{\beta}] \le \Pr[\omega(G' \setminus S) > \frac{1}{3}n^{\delta}]$$

$$\stackrel{327}{=} \le \binom{n}{\frac{1}{3}n^{\delta}} \frac{1}{2^{\left(\frac{1}{3}n^{\delta}\right)}} .$$

327 328

Using  $\binom{n}{m} \leq n^m$  we get: 329

$$^{330} \qquad \binom{n}{\frac{1}{3}n^{\delta}} \frac{1}{2^{\binom{\frac{1}{3}n^{\delta}}{2}}} \le n^{\frac{1}{3}n^{\delta}} 2^{-\binom{\frac{1}{3}n^{\delta}}{2}} \le 2^{-\frac{1}{36}n^{2\delta}}.$$

# 331 4.0.0.1 Proof of Theorem 15.

We show that there is a pseudorandom reduction from GAP-CLIQUE<sub> $\beta$ </sub> to CLIQUE. We need to define the functions h and g, as required by Definition 6.

# **4.0.0.2** The function *g*.

On input (i, G, r), where  $1 \le i \le n^q$ , G is an encoding of a graph with n vertices, and r is a random binary string composed of  $n^4$  blocks of size  $\binom{n}{2}$  each, g uses the *i*'th block of the random bits in r in order to sample a graph  $G' \sim P(G, \epsilon_0)$ , for  $\epsilon_0$  as in Lemma 16. Then, goutputs G'.

# **4.0.0.3** The function *h*.

The function h simply computes the majority of the queries  $g_i$  and answers accordingly.

We show that the functions h and g satisfy the requirements of Definition 6. We need to prove that the queries are pseudorandom, and that the reduction works with high probability. The fact that the queries are pseudorandom follows immediately from Conjecture 11. Considering any G output by the function g the graph G' is distributed according to  $P(G, \epsilon_0)$ . By Conjecture 11 (which is equivalent to the Planted Clique Conjecture) the graph G' is indistinguishable from a uniformly random graph, and thus the queries are pseudorandom.

The reduction succeeds with high probability by Lemma 16 and a standard Chernoff bound argument.

# **5** Self-Reductions for Hereditary Properties

Instead of searching for the largest clique in a graph, we can search for the largest induced subgraph satisfying some property (e.g. largest planner subgraph, largest connected subgraph, etc.). Formally, a graph property  $\pi$  is a set of graphs, closed under isomorphism. A property  $\pi$  is non-trivial if both  $\pi$  and its complement are infinite. For a property  $\pi$  and a graph G, denote by  $\alpha_{\pi}(G)$  the size of the largest set of nodes inducing a graph in  $\pi$ . The promise problem for  $\pi$  is defined in the natural way,

**Definition 17.** For  $\beta \in (0, \epsilon_0)$ , where  $\epsilon_0$  is the constant from Conjecture 11<sup>3</sup>, define the promise problem GAP- $\pi_\beta = (\Pi_{YES}, \Pi_{NO})$  by

 $\Pi_{YES} = \{ G : G \text{ is a graph with } n \text{ vertices and } \alpha_{\pi}(G) \ge n^{1-\beta} \},\$ 

361 and

 $\Pi_{NO} = \{ G : G \text{ is a graph with } n \text{ vertices and } \alpha_{\pi}(G) < n^{\beta} \}.$ 

For which graph properties can the pseudorandom self reduction from the previous section work? A more careful look at the previous result shows that in order for the reduction to work, it is sufficient for the property  $\pi$  to satisfy:

<sup>&</sup>lt;sup>3</sup> We choose to address only the case where  $\beta \in (0, \epsilon_0)$ , since our reduction only works in this range.

1. Stability. A graph property  $\pi$  is stable if whenever a graph G has a "large" subgraph in the property  $\pi$ , then  $P(G, \epsilon_0)$  also has a "large" subgraph in the property, where  $P(G, \epsilon_0)$ is the distribution defined in Definition 9. Formally,

$$\alpha_{\pi}(G) \ge n^{1-\beta} \implies \Pr_{G' \sim P(G,\epsilon_0)}[\alpha_{\pi}(G') \ge \frac{1}{2}n^{\delta}] \ge \frac{2}{3},$$

where  $\epsilon_0$  is the constant from Conjecture 11,  $\beta \in (0, \epsilon_0)$  and  $\delta = \epsilon_0 - \beta$ . Intuitively, it means that a "YES" instance is mapped to a "YES" instance.

2. Non-density<sup>4</sup>. For a graph property  $\pi$ , denote by  $\operatorname{gr}_{\pi}(n) := |\pi \cap \mathcal{G}(n)|$  the number of graphs over n vertices in the property. A graph property  $\pi$  is non-dense if there exists a constant  $\epsilon > 0$  such that for large enough n

$$\operatorname{gr}_{\pi}(n) \le 2^{(1-\epsilon)\binom{n}{2}}.$$

Intuitively, we need this requirement in order to make sure that in the process of randomizing "most" of the input graph, with high probability we did not create a large subgraph in the property. It means that a "NO" instance is mapped to a "NO" instance. *Hard to Approximate.* The conditions above give a pseudorandom self reduction for the promise problem GAP- $\pi$ . In case we want to obtain a pseudorandom self reduction for the language  $\pi$ -SUB mentioned in the introduction, we need to use hardness of approximation

results.

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We now characterize a family of graph properties satisfying the three above requirements.

**Definition 18.** A graph property  $\pi$  is hereditary if whenever a graph G is in  $\pi$ , then every induced subgraph of G is also in  $\pi$ .

**Theorem 19.** Let  $\pi$  be a non-trivial hereditary graph property. Then  $\pi$  is stable, non-dense and hard to approximate.

First, we sketch the proof that  $\pi$  is stable, as it is essentially the same as in the case of Clique.

Proof. Let  $\pi$  be a non-trivial hereditary graph property. Let G be a graph so that  $\alpha_{\pi}(G) \geq n^{1-\beta}$ , and let H be the largest subgraph of G in the property  $\pi$ . As shown in the proof of Lemma 16, with probability at least  $1 - 2e^{-\frac{n^{\delta}}{16}}$ ,  $G' \sim P(G, \epsilon_0)$  contains a subgraph of H with  $\frac{1}{2}n^{\delta}$  vertices. Since  $\pi$  is a hereditary property, this subgraph is also in  $\pi$ , and so  $\alpha_{\pi}(G') \geq \frac{1}{2}n^{\delta}$  with probability at least 1 - o(1).

The hardness of approximation for non-trivial hereditary properties was proven by Lurid and Yannakakis [30], and was later improved by Feige and Kogan [11]. The result in [11] can be derandomized in the same manner as in [33] in order to obtain the following theorem.

<sup>401</sup> ► **Theorem 20.** For every nontrivial hereditary property π and for every  $\beta > 0$ , the π-SUB <sup>402</sup> problem cannot be approximated within a factor of  $n^{1-\beta}$ , unless P = NP.

Additionally, Bollobás and Thomason showed in [9, Theorem 8] that for a hereditary property  $\pi$ , if  $\operatorname{gr}_{\pi}(n) = 2^{c_n \binom{n}{2}}$  then  $c_n$  is monotonically decreasing, therefore the following result follows:

<sup>&</sup>lt;sup>4</sup> We call this "non-density" rather than "sparsity" since the level of density we can afford is really quite high!

<sup>406</sup> ► **Theorem 21.** Let  $\pi$  be a non-trivial hereditary property, then there exists some  $\epsilon_1 > 0$ <sup>407</sup> such that for n large enough

 $gr_{\pi}(n) < 2^{(1-\epsilon_1)\binom{n}{2}}$ 

410 Thus, every non-trivial hereditary property is non-dense.

To see why this requirement guarantees that a "NO" instance is mapped to a "NO" instance with high probability, observe the following claim.

<sup>413</sup>  $\triangleright$  Claim 22. Let  $\pi$  be a non-trivial graph property. Then for every  $\delta > 0$ ,

<sup>414</sup> 
$$\Pr_{G \sim G(n, \frac{1}{2})} [\alpha_{\pi}(G) \ge n^{\delta}] = o(1)$$

<sup>416</sup> **Proof.** Let  $\epsilon_1 > 0$  satisfying  $\operatorname{gr}_{\pi}(n) \leq 2^{(1-\epsilon_1)\binom{n}{2}}$ , then:

$$\Pr_{G\sim G(n,\frac{1}{2})}[\alpha_{\pi}(G) \ge n^{\delta}] \le \binom{n}{n^{\delta}} \frac{\operatorname{gr}_{\pi}(n^{\delta})}{2^{\binom{n^{\delta}}{2}}} \le n^{n^{\delta}} 2^{-\epsilon_1\binom{n^{\delta}}{2}} = o(1).$$

<sup>418</sup> Therefore Lemma 16 still holds for *any* non-trivial hereditary property, and so for every <sup>419</sup> non-trivial hereditary property the language  $\pi$ -SUB admits a pseudorandom self-reduction.

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